

General

Generic Gladiator Types

Cleric - These are priests of war gods who wish to test their mettle in battle.

Paladin - Similar as the cleric.

Gnomish Tinkerer - Sometimes Karamaikan travelers arrive...

Traditional Thyatin Gladiator Types

Legionaries (fighter)- These are essentially gladiators suited up like legionaries.

Rectors (Warlord) - "Leaders". These are gladiators who have shown some skill at leadership. Modeled after centurions.

Insulas (Rogue) - "Islanders". Armed with spears and other light weapons and armor, these quick gladiators are modeled after the Pearl Islanders.

Traldas (Fighter/Great Weapon) - Bronze armored gladiators wielding great swords and axes. Modeled after the ancient Traldarans.

Sagittars (Ranger/Archer) - Unarmored bowmen modeled after Vyalia archers.

Peltasts (Warlord/Skirmisher) - Based off of the javelin throwers of the Imperial Army. They also act as leaders.

Alaysi (Ranger/Two Weapon) - Lightly armored, dual sword wielding gladiators modeled after Ylari dervishes.

Regional Gladiator Types

Biazen

Summoners - Wizard with Summoner build, from the school.

Bards - Bard using any build, from the school.

Buhrohur

War Priest - Cleric with Battle build

Battlerager - Fighter with Battlerager build

Marauder - Axe wielding Ranger with Marauder build

Battlesmith - Tinker with Battlesmith build

Hinterlands

Raven Barbarian - Barbarian with Thaneblood build

Horse Barbarian - Barbarian with Whirling build

Wolf Barbarian - Barbarian with Rageblood build

Bear Barbarian - Barbarian with Thundering build

Druid - Local priests using any but swarm builds.

Runepriest - Any build

Kerendas

Equites - Fighters on horseback. Not actual Calvary, these gladiators specialize in fighting on horseback in the arena. Chain mail, heavy shields, spears and long swords.

Equites Sagittars - Horseback Archer Rangers.

Lucinius

No special gladiator types here, but any gladiator picked up with know how to handle a boat in the large naval simulations that occur in larger arenas.

Machetos

Knight - Fighter with platemail, heavy shield and longsword. They come on foot and horseback varieties. Very rarely slaves against their will.

Ochalea

Monk - Any variety

Battlemind - Any variety

Ardent - Any variety

Mystic - Any variety

Pearl Islands

Secutor - Rangers with the Marauder build who use nets and bolas in their off hand. The most legendary and skilled of the Insulas fighting style.

Retebius

Like Lucinius, no specific types of gladiators by they will know how to fight in the air.

Sclaras

Wizard - Any build

Sorcerer - Any build

Tel Akbir

Dervish - Two weapon ranger wielding two scimitars.

Preserver - Invoker with Preserver build.

Light Horsmen - There are also horseback variations of light fighters and archers.

Vyalia

Tree Warden - Warden with the Life build.

Fey Warden - Warden with the Wild build.

Seeker - Any build

Swordmage - Any build