

# Random Gladiators

## Level

Take PC's school level and roll 1d8 and consult the following chart:

1	School Level - 3	6	School Level +1
2	School Level - 2	7	School Level +2
3	School Level - 1	8	School Level +3
4-5	School Level		

For each difference in school ranking, add or subtract 2 from the gladiator's level.

## Race/Class

Roll on the following chart and then follow the appropriate chart afterwards:

1-5	Common Gladiator
6-7	Uncommon Gladiator
8-9	Rare Gladiator
10	Monster

### Common

1	Alaysi - Human
2	1-Cleric - Elf
	2-Cleric - Halfling
	3-Cleric - Dwarf
Elf	
	4-Cleric - Human
3	1-Insula - Elf
	2-Insula - Halfling
	3-Insula - Human
4	1-Legionnaire - Elf
	2-Legionnaire - Dwarf
	3-Legionnaire - Human
	4-Legionnaire - ½ Orc
5	1-Peltast - Elf
	2-Peltast - Halfling
	3-Peltast - Human
6	1-Rector - Half-Elf
	2-Rector - Dwarf
Elf	
	3-Rector - Human
7	1-Sagittar - Elf
	2-Sagittar - Halfling
	3-Sagittar - Human
8	1-Traldas - Dwarf
	2-Traldas - Human
	3-Traldas - Half-Orc

### Uncommon

1	1-Bard - Human
	2-Bard - Half-Elf
2	Battlerager - Dwarf
3	Dervish - Human
4	Druid - Human
5	Equites - Human
6	Equites Sagittars - Human
7	1-Barbarian - Horse
	2-Barbarian - Bear
	3-Barbarian - Wolf
	4-Barbarian - Raven
8	Horseman, Light - Human
9	Horseman, Archer - Human
10	Knight - Human
11	Marauder - Dwarf
12	1-Paladin - Half-Elf
	2-Paladin - Dwarf
	3-Paladin - Human
13	1-Secutor - Elf
	2-Secutor - Halfling
	3-Secutor - Human
14	Swordmage - Elf
15	Druid - Changer

### Rare

1	Ardent - Human
2	Battlemind - Human
3	Battlesmith - Dwarf
4	Fey Warden -
5	Tinkerer - Gnome
6	Monk - Human
7	Mystic - Human
8	Preserver - Human
9	Runepriest - Human
10	Seeker - Elf
11	1-Sorcerer - High Elf
	2-Sorcerer - Dwarf
	3-Sorcerer - Human
12	1-Summoner - Dwarf
	2-Summoner - Human
13	Tree Warden - Elf
14	1-Wizard - High
	2-Wizard - Human