Tome of the Magic of Mystara

Volume 3 – Magic Research, Artefacts and Optional Rules

Ver. 2.9

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**This volume presents the rules to build an arcane laboratory and library, research spells, create magic items of every type, to even enchanting large constructions and giving life to constructs.**

**There are also tables to randomly generate magic items and the descriptions of the most well-known artefacts, mystical items created by the Immortals themselves and imbued with their power, coveted by many but that always hide heavy burdens for their owners.**

**Completing the volume are optional rules for items (ST and Damage Points), resurrection, strength of faith and alternative systems for Saving Throws and using spells.**