

EVENTS OF YEAR AC1020

Sviftmont 3: The Witch accepts an invitation

Location: Fenswick Keep, Glantri

Description: Carnelia de Belcadiz y Fedorias arrives at Fenswick in response to Dolores Hillsbury's Invitation. Over dinner and through the night Dolores provides Carnelia with knowledge of the Radiance and her Diamond receptacle 'Nightfall' and her discovery of the Brotherhood of Rad and their connection to the Radiance— and then she discusses the ultimate offer – Dolores Hillsbury will create an artefact which will be the immortal form of Carnelia describing the process in full and how she will need to remain in the keep for many weeks during the creation of the artefact form. Intrigued by the prospect of Immortality Carnelia de Belcadiz y Fedorias accepts Princess Hillsbury's offer to make Carnelia immortal.

What is going on? Dolores Hillsbury is offering Carnelia de Belcadiz y Fedorias immortality on a platter but it is bait on the ultimate hook. The fish is control of Glantri and the Radiance.

Sviftmont 29: An old Kind of Immortality returns

Location: Fenswick Keep, Glantri

Description: Dolores Hillsbury Uses the Nightfall Diamond Receptacle to draw on the Radiance to create an Immortal Artefact from Hair, Gut and bone of Carnelia de Belcadiz y Fedorias. Once the ceremony of enchantment is complete Dolores makes use of the brush to memorize a tenth level Nithian curse she has been hoping to exploit and scribes it into her spell book.

What is going on? Carnelia de Belcadiz y Fedorias has become a very primitive form of Immortal – an artefact – all thanks to the magic of the Night Dragon Synn and her growing control of the Radiance. As an immortal artefact Carnelia only has 100 pp but may earn experience points becoming a novice of the Sphere of Entropy on attaining 500pp. Unfortunately for everyone else Dolores may make use of the artefact she created without risk of being possessed by Carnelia.

Sviftmont 30: A Gift

Location: Residence of Carmina de Belcadiz, Glantri

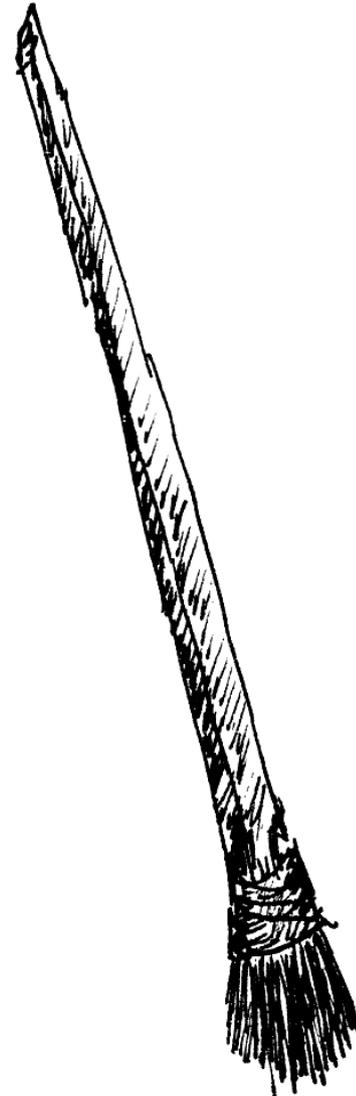
Description: Carmina de Belcadiz receives as a gift a scroll of Magic (scribed with a tenth level curse spell), a brush, and a Letter detailing the use of the spell and the brush to make use of the spell.

What is going on? Dolores Hillsbury is simply arranging for Carnelia de Belcadiz y Fedorias to take control of her relative Carmina de Belcadiz.

The Witch's Brush

Artefact of Entropy (100pp)

Description: Dolores Hillsbury Used the Radiance to create an Immortal Artefact from Hair, Gut and bone of Carnelia de Belcadiz y Fedorias. The Witch's Brush is the Immortal form of the Witch of Belcadiz.



Power

- Wish-Specific (100pp) usable once per day to memorize a tenth level spell (Curse).

Handicaps & Penalties

- Because the brush is the Immortal Form of Carnelia she may take control of the host whenever the artefact is activated. She will have the stats she has in Mortal Form.
- When Carnelia casts off a host the Old host is immediately reduced to zero hit points and dies.